

Circuiti Logici Combinatori

Parte 1

Corso di Architettura degli Elaboratori (laboratorio)

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Overview

- **Part 1 – Gate Circuits and Boolean Equations**
 - Binary Logic and Gates
 - Boolean Algebra
 - Standard Forms
- **Part 2 – Circuit Optimization**
 - Two-Level Optimization
 - Map Manipulation
 - Practical Optimization (Espresso)
 - Multi-Level Circuit Optimization
- **Part 3 – Additional Gates and Circuits**
 - Other Gate Types
 - Exclusive-OR Operator and Gates
 - High-Impedance Outputs

Binary Logic and Gates

- **Binary variables** take on one of two values.
- **Logical operators** operate on binary values and binary variables.
- Basic logical operators are the **logic functions** AND, OR and NOT.
- **Logic gates** implement logic functions.
- **Boolean Algebra**: a useful mathematical system for specifying and transforming logic functions.
- We study **Boolean algebra as a foundation for designing and analyzing digital systems!**

Binary Variables

- **Recall that the two binary values have different names:**
 - **True/False**
 - **On/Off**
 - **Yes/No**
 - **1/0**
- **We use 1 and 0 to denote the two values.**
- **Variable identifier examples:**
 - **A, B, y, z, or X_1 for now**
 - **RESET, START_IT, or ADD1 later**

Logical Operations

- The three basic logical operations are:
 - AND
 - OR
 - NOT
- AND is denoted by a dot (\cdot). (alt: \wedge)
- OR is denoted by a plus ($+$). (alt: \vee)
- NOT is denoted by an overbar ($\bar{\quad}$), a single quote mark ($'$) after, or (\sim) before the variable.

Notation Examples

- **Examples:**

- $Y = A \cdot B$ is read “Y is equal to A **AND** B.”
- $z = x + y$ is read “z is equal to x **OR** y.”
- $X = \bar{A}$ is read “X is equal to **NOT** A.”

- **Note: The statement:**

$1 + 1 = 2$ (read “one plus one equals two”)

is not the same as

$1 + 1 = 1$ (read “1 or 1 equals 1”).

Operator Definitions

- Operations are defined on the values "0" and "1" for each operator:

AND

$$0 \cdot 0 = 0$$

$$0 \cdot 1 = 0$$

$$1 \cdot 0 = 0$$

$$1 \cdot 1 = 1$$

OR

$$0 + 0 = 0$$

$$0 + 1 = 1$$

$$1 + 0 = 1$$

$$1 + 1 = 1$$

NOT

$$\bar{0} = 1$$

$$\bar{1} = 0$$

Truth Tables

- *Truth table* – a tabular listing of the values of a function for all possible combinations of values on its arguments
- Example: Truth tables for the basic logic operations:

AND		
X	Y	$Z = X \cdot Y$
0	0	0
0	1	0
1	0	0
1	1	1

OR		
X	Y	$Z = X + Y$
0	0	0
0	1	1
1	0	1
1	1	1

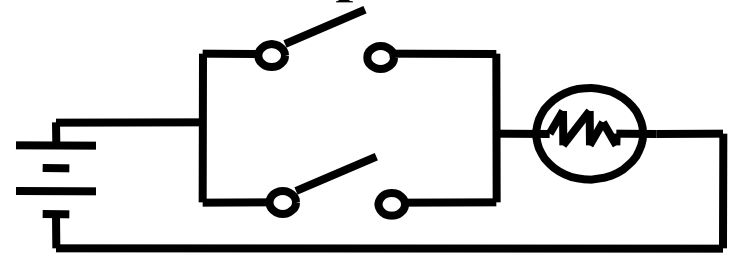
NOT	
X	$Z = \bar{X}$
0	1
1	0

Logic Function Implementation

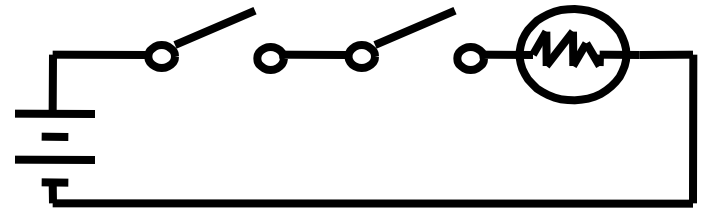
■ Using Switches

- For inputs:
 - logic 1 is switch closed
 - logic 0 is switch open
- For outputs:
 - logic 1 is light on
 - logic 0 is light off.
- NOT uses a switch such that:
 - logic 1 is switch open
 - logic 0 is switch closed

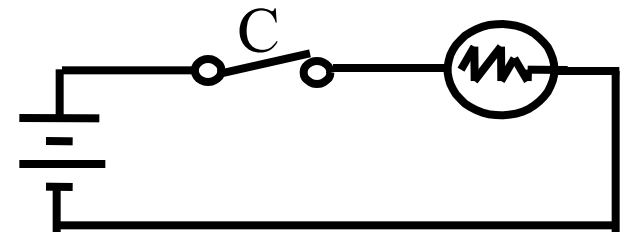
Switches in parallel => OR



Switches in series => AND

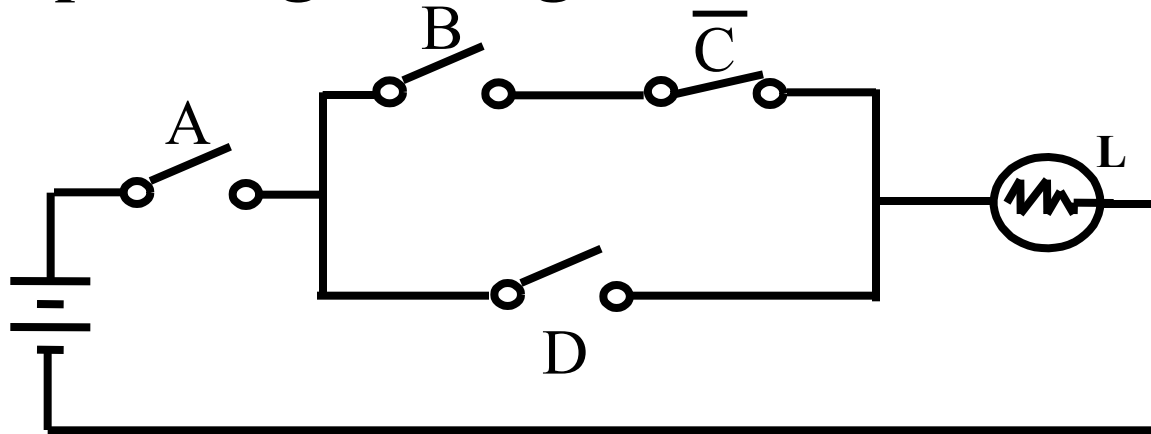


Normally-closed switch => NOT



Logic Function Implementation (Continued)

- **Example: Logic Using Switches**



- **Light is on ($L = 1$) for**

$$L(A, B, C, D) = A ((B C') + D) = A B C' + A D$$

and off ($L = 0$), otherwise.

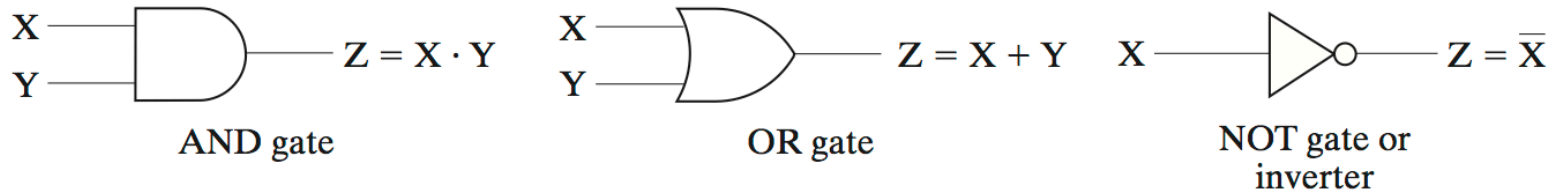
- **Useful model for relay circuits and for CMOS gate circuits, the foundation of current digital logic technology**

Logic Gates

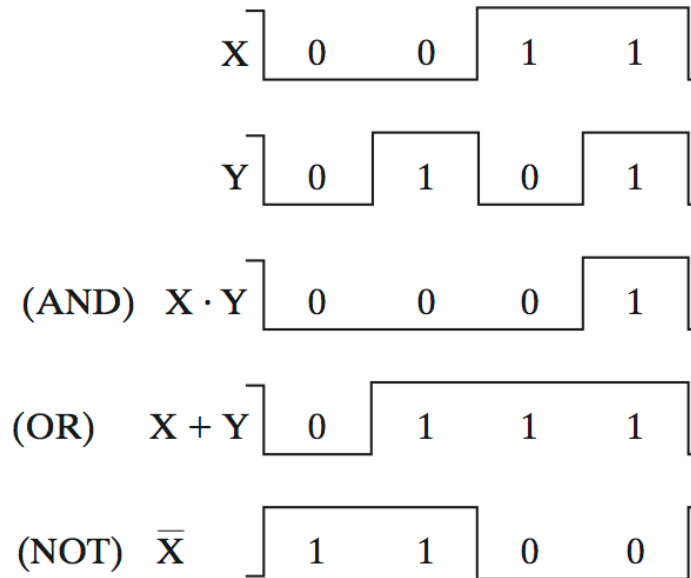
- In the earliest computers, switches were opened and closed by magnetic fields produced by energizing coils in *relays*. The switches in turn opened and closed the current paths.
- Later, *vacuum tubes* that open and close current paths electronically replaced relays.
- Today, *transistors* are used as electronic switches that open and close current paths.

Logic Gate Symbols and Behavior

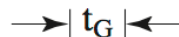
- Logic gates have special symbols:



- And waveform behavior in time as follows:

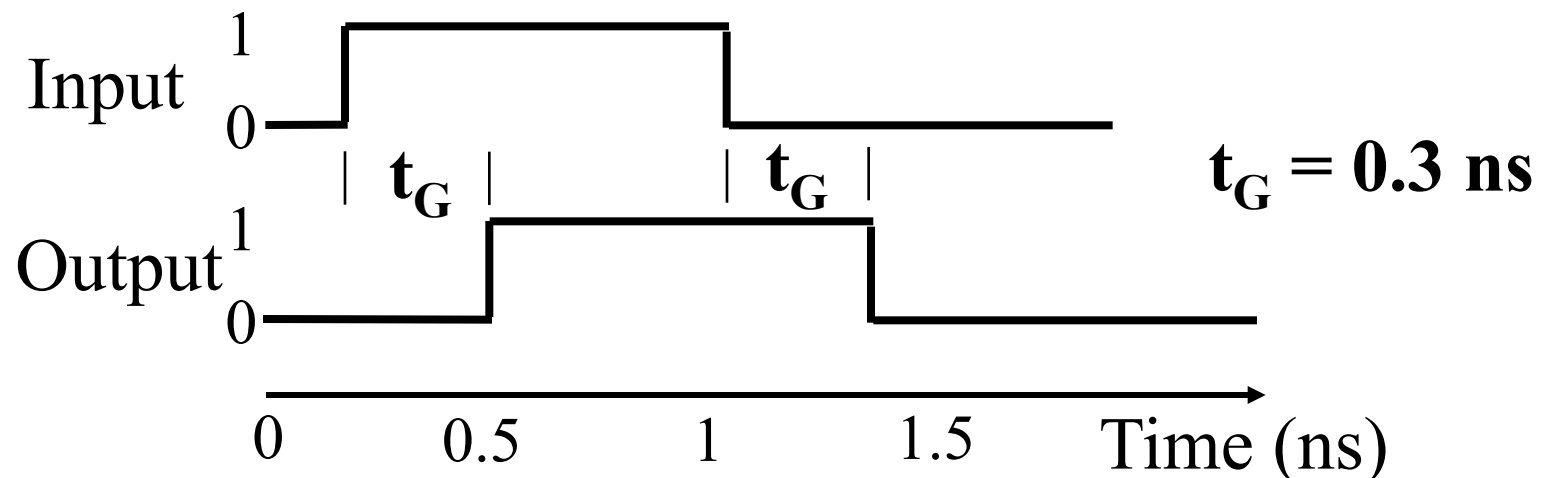


(b) Timing diagrams



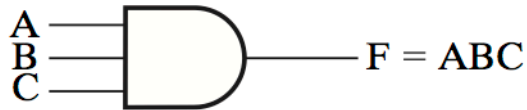
Gate Delay

- In actual physical gates, if one or more input changes causes the output to change, **the output change does not occur instantaneously**.
- The delay between an input change(s) and the resulting output change is the **gate delay** denoted by t_G :

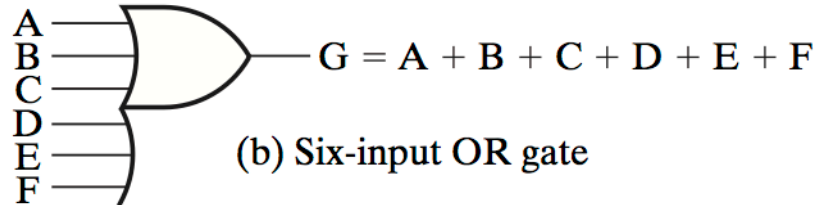


Logic Gate Symbols and Behavior

- *multi*-input gates are possible



(a) Three-input AND gate



(b) Six-input OR gate

Logic Diagrams and Expressions

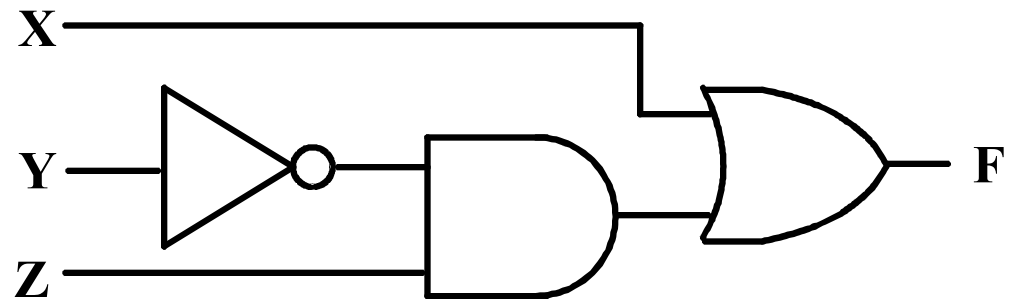
Truth Table

X Y Z	$F = X + \overline{Y} \cdot Z$
0 0 0	0
0 0 1	1
0 1 0	0
0 1 1	0
1 0 0	1
1 0 1	1
1 1 0	1
1 1 1	1

Equation

$$F = X + \overline{Y} Z$$

Logic Diagram



- Boolean equations, truth tables and logic diagrams describe the same function!
- Truth tables are unique; expressions and logic diagrams are not. This gives flexibility in implementing functions.

Boolean Algebra

- An algebraic structure defined on a set of at least two elements, B , together with three binary operators (denoted $+$, \cdot and $\bar{}$) that satisfies the following basic identities:

1. $X+0 = X$

2. $X \cdot 1 = X$

3. $X+1 = 1$

4. $X \cdot 0 = 0$

5. $X+X = X$

6. $X \cdot X = X$

7. $X+\bar{X} = 1$

8. $X \cdot \bar{X} = 0$

9. $\overline{\bar{X}} = X$

10. $X+Y = Y+X$

11. $XY = YX$

Commutative

12. $X+(Y+Z) = (X+Y)+Z$

13. $X(YZ) = (XY)Z$

Associative

14. $X(Y+Z) = XY+XZ$

15. $X+YZ = (X+Y)(X+Z)$

Distributive

16. $\overline{X+Y} = \bar{X} \cdot \bar{Y}$

17. $\overline{X \cdot Y} = \bar{X} + \bar{Y}$

DeMorgan's

Some Properties of Identities & the Algebra

- If the meaning is unambiguous, we leave out the symbol “.”
- The **identities** above are organized into pairs. These pairs have names as follows:
 - 1-4 Existence of 0 and 1
 - 5-6 **Idempotence**
 - 7-8 Existence of **complement**
 - 9 **Involution**
 - 10-11 **Commutative** Laws
 - 12-13 **Associative** Laws
 - 14-15 **Distributive** Laws
 - 16-17 **DeMorgan's** Laws
- The dual of an algebraic expression is obtained by interchanging + and \cdot and interchanging 0's and 1's.
- The identities appear in dual pairs. When there is only one identity on a line the identity is self-dual, i. e., the dual expression = the original expression.

Some Properties of Identities & the Algebra (Continued)

Truth tables to verify De Morgan's Theorem

A)	X	Y	X+Y	$\overline{X+Y}$	B)	X	Y	\bar{X}	\bar{Y}	$\bar{X} \cdot \bar{Y}$
	0	0	0	1		0	0	1	1	1
	0	1	1	0		0	1	1	0	0
	1	0	1	0		1	0	0	1	0
	1	1	1	0		1	1	0	0	0

Some Properties of Identities & the Algebra (Continued)

- Unless it happens to be self-dual, the dual of an expression does not equal the expression itself.
- Example: $F = (A + \bar{C}) \cdot B + 0$
dual $F = (A \cdot \bar{C} + B) \cdot 1 = A \cdot \bar{C} + B$
- Example: $G = X \cdot Y + (\overline{W + Z})$
dual $G = ((X+Y) \cdot (W \cdot Z)') = ((X+Y) \cdot (W' + Z'))$
- Example: $H = A \cdot B + A \cdot C + B \cdot C$
dual $H = (A + B)(A + C)(B + C)$
 $= (A + BC) (B+C) = AB + AC + BC$
- Are any of these functions self-dual?

Some Properties of Identities & the Algebra (Continued)

- There can be more than 2 elements in B , i. e., elements other than 1 and 0. What are some common useful Boolean algebras with more than 2 elements?
 1. Algebra of Sets
 2. Algebra of n -bit binary vectors
- If B contains only 1 and 0, then B is called the switching algebra which is the algebra we use most often.

Boolean Operator Precedence

- **The order of evaluation in a Boolean expression is:**
 1. Parentheses
 2. NOT
 3. AND
 4. OR
- **Consequence: Parentheses appear around OR expressions**
- **Example: $F = A(B + C)(C + \overline{D})$**

Example 1: Boolean Algebraic Proof

- $A + A \cdot B = A$ (Absorption Theorem)

Proof Steps **Justification (identity or theorem)**

$$A + A \cdot B$$

$$= A \cdot 1 + A \cdot B \quad X = X \cdot 1$$

$$= A \cdot (1 + B) \quad X \cdot Y + X \cdot Z = X \cdot (Y + Z) \text{ (Distributive Law)}$$

$$= A \cdot 1 \quad 1 + X = 1$$

$$= A \quad X \cdot 1 = X$$

- **Our primary reason for doing proofs is to learn:**
 - Careful and efficient use of the identities and theorems of Boolean algebra, and
 - How to choose the appropriate identity or theorem to apply to make forward progress, irrespective of the application.

Example 2: Boolean Algebraic Proofs

- $AB + \bar{A}C + BC = AB + \bar{A}C$ (Consensus Theorem)

Proof Steps

$$\begin{aligned} & AB + A'C + BC(A+A') \\ &= AB + A'C + ABC + A'BC \\ &= AB(1+C) + A'C(1+B) \\ &= AB + A'C \end{aligned}$$

$$(A+B)(A'+C)(B+C) = (A+B)(A'+C) \text{ (dual version)}$$

Useful Theorems

- $x \cdot y + \bar{x} \cdot y = y$ $(x + y)(\bar{x} + y) = y$ **Minimization**
- $x + x \cdot y = x$ $x \cdot (x + y) = x$ **Absorption**
- $x + \bar{x} \cdot y = x + y$ $x \cdot (\bar{x} + y) = x \cdot y$ **Simplification**
- $x \cdot y + \bar{x} \cdot z + y \cdot z = x \cdot y + \bar{x} \cdot z$ **Consensus**
 $(x + y) \cdot (\bar{x} + z) \cdot (y + z) = (x + y) \cdot (\bar{x} + z)$
- $\overline{x + y} = \bar{x} \cdot \bar{y}$ $\overline{x \cdot y} = \bar{x} + \bar{y}$ **DeMorgan's Laws**

Proof of DeMorgan's Laws

$$\overline{x + y} = \bar{x} \cdot \bar{y}$$

$$\overline{x \cdot y} = \bar{x} + \bar{y}$$

Boolean Function Evaluation

$$F1 = xy\bar{z}$$

$$F2 = x + \bar{y}z$$

$$F3 = \bar{x}\bar{y}\bar{z} + \bar{x}yz + x\bar{y}$$

$$F4 = x\bar{y} + \bar{x}z$$

x	y	z	F1	F2	F3	F4
0	0	0	0	0		
0	0	1	0	1		
0	1	0	0	0		
0	1	1	0	0		
1	0	0	0	1		
1	0	1	0	1		
1	1	0	1	1		
1	1	1	0	1		

Expression Simplification

- An application of Boolean algebra
- Simplify to contain the smallest number of literals (complemented and uncomplemented variables):

$$\begin{aligned} & AB + \bar{A}CD + \bar{A}BD + \bar{A}C\bar{D} + ABCD \\ = & AB + ABCD + \bar{A}CD + \bar{A}C\bar{D} + \bar{A}BD \\ = & AB + AB(CD) + \bar{A}C(D + \bar{D}) + \bar{A}BD \\ = & AB + \bar{A}C + \bar{A}BD = B(A + \bar{A}D) + \bar{A}C \\ = & B(A + D) + \bar{A}C \quad 5 \text{ literals} \end{aligned}$$

Expression Simplification

$$F = X'YZ + X'YZ' + XZ$$

$$= X'Y(Z + Z') + XZ$$

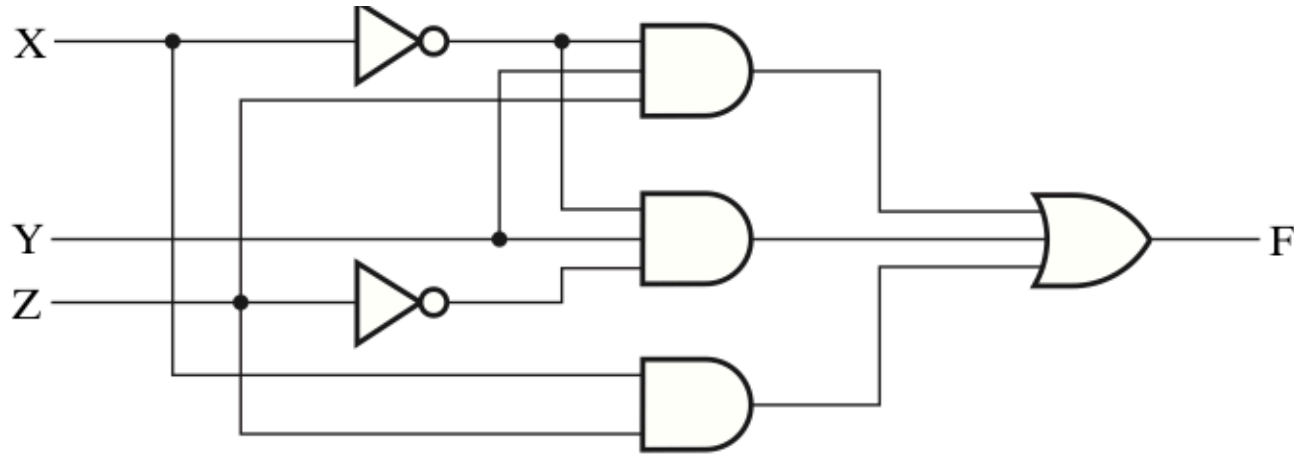
$$= X'Y * 1 + XZ$$

$$= X'Y + XZ$$

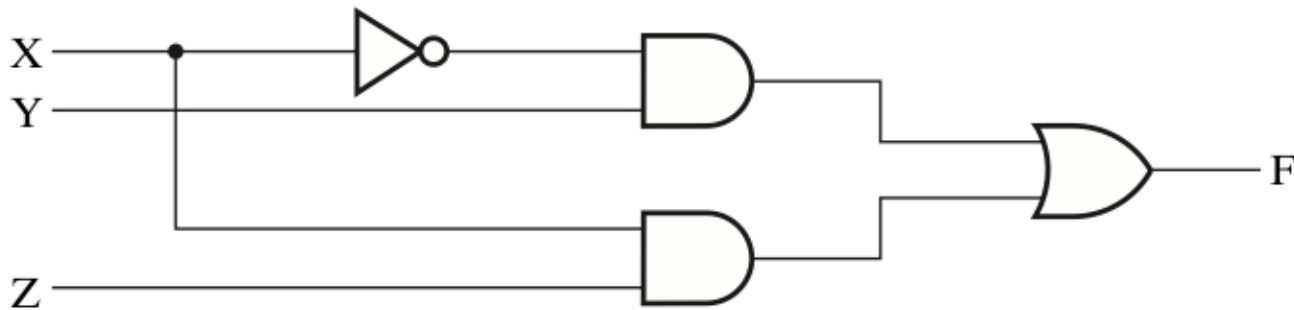
Truth Table for Boolean Function

X	Y	Z	(a) F	(b) F
0	0	0	0	0
0	0	1	0	0
0	1	0	1	1
0	1	1	1	1
1	0	0	0	0
1	0	1	1	1
1	1	0	0	0
1	1	1	1	1

Expression Simplification



(a) $F = \bar{X}YZ + \bar{X}YZ\bar{Z} + XZ$



(b) $F = \bar{X}Y + XZ$

Complementing Functions

- **Use DeMorgan's Theorem to complement a function:**
 1. **Interchange AND and OR operators**
 2. **Complement each constant value and literal**
- **Examples page 47!**

Overview – Canonical Forms

- **What are Canonical Forms?**
- **Minterms and Maxterms**
- **Index Representation of Minterms and Maxterms**
- **Sum-of-Minterm (SOM) Representations**
- **Product-of-Maxterm (POM) Representations**
- **Representation of Complements of Functions**
- **Conversions between Representations**

Canonical Forms

- **It is useful to specify Boolean functions in a form that:**
 - **Allows comparison for equality.**
 - **Has a correspondence to the truth tables**
- **Canonical Forms in common usage:**
 - **Sum of Minterms (SOM)**
 - **Product of Maxterms (POM)**

Minterms

- **Minterms are AND terms with every variable present in either true or complemented form.**
- **Given that each binary variable may appear normal (e.g., x) or complemented (e.g., \overline{x}), there are 2^n minterms for n variables.**
- **Example: Two variables (X and Y) produce $2 \times 2 = 4$ combinations:**
 - XY (both normal)**
 - $\underline{X}\overline{Y}$ (X normal, Y complemented)**
 - $\overline{X}\underline{Y}$ (X complemented, Y normal)**
 - $\overline{X}\overline{Y}$ (both complemented)**
- **Thus there are four minterms of two variables.**

Maxterms

- **Maxterms are OR terms with every variable in true or complemented form.**
- **Given that each binary variable may appear normal (e.g., x) or complemented (e.g., \bar{x}), there are 2^n maxterms for n variables.**
- **Example: Two variables (X and Y) produce $2 \times 2 = 4$ combinations:**

$X + Y$ (both normal)

$X + \bar{Y}$ (x normal, y complemented)

$\bar{X} + Y$ (x complemented, y normal)

$\bar{X} + \bar{Y}$ (both complemented)

Maxterms and Minterms

- **Examples: Two variable minterms and maxterms.**

Index	Minterm	Maxterm
0	$\bar{x} \bar{y}$	$x + y$
1	$\bar{x} y$	$x + \bar{y}$
2	$x \bar{y}$	$\bar{x} + y$
3	$x y$	$\bar{x} + \bar{y}$

- **The index above is important for describing which variables in the terms are true and which are complemented.**

Standard Order

- **Minterms and maxterms are designated with a subscript**
- **The subscript is a number, corresponding to a binary pattern**
- **The bits in the pattern represent the complemented or normal state of each variable listed in a standard order.**
- **All variables will be present in a minterm or maxterm and will be listed in the same order (usually alphabetically)**
- **Example: For variables a, b, c:**
 - **Maxterms: $(a + b + \bar{c})$, $(a + b + c)$**
 - **Terms: $(b + a + c)$, $a \bar{c} b$, and $(c + b + a)$ are NOT in standard order.**
 - **Minterms: $a \bar{b} c$, $a b c$, $\bar{a} \bar{b} c$**
 - **Terms: $(a + c)$, $\bar{b} c$, and $(\bar{a} + b)$ do not contain all variables**

Purpose of the Index

- The index for the minterm or maxterm, expressed as a binary number, is used to determine whether the variable is shown in the true form or complemented form.
- For Minterms:
 - “1” means the variable is “Not Complemented” and
 - “0” means the variable is “Complemented”.
- For Maxterms:
 - “0” means the variable is “Not Complemented” and
 - “1” means the variable is “Complemented”.

Index Example in Three Variables

- **Example: (for three variables)**
- **Assume the variables are called X, Y, and Z.**
- **The standard order is X, then Y, then Z.**
- **The Index 0 (base 10) = 000 (base 2) for three variables). All three variables are complemented for minterm 0 ($\bar{X}, \bar{Y}, \bar{Z}$) and no variables are complemented for Maxterm 0 (X,Y,Z).**
 - **Minterm 0, called m_0 is $\bar{X}\bar{Y}\bar{Z}$.**
 - **Maxterm 0, called M_0 is $(X + Y + Z)$.**
 - **Minterm 6 ?**
 - **Maxterm 6 ?**

Index Examples – Four Variables

Index	Binary	Minterm	Maxterm
i	Pattern	m_i	M_i
0	0000	$\bar{a}\bar{b}\bar{c}\bar{d}$	$a + b + c + d$
1	0001	$\bar{a}\bar{b}\bar{c}d$?
3	0011	?	$a + b + \bar{c} + \bar{d}$
5	0101	$\bar{a}b\bar{c}d$	$a + \bar{b} + c + \bar{d}$
7	0111	?	$a + \bar{b} + \bar{c} + \bar{d}$
10	1010	$a\bar{b}c\bar{d}$	$\bar{a} + b + \bar{c} + d$
13	1101	$ab\bar{c}d$?
15	1111	$abcd$	$\bar{a} + \bar{b} + \bar{c} + \bar{d}$

Minterm and Maxterm Relationship

- **Review: DeMorgan's Theorem**

$$\overline{x \cdot y} = \bar{x} + \bar{y} \text{ and } \overline{x + y} = \bar{x} \cdot \bar{y}$$

- **Two-variable example:**

$$M_2 = \bar{x} + y \text{ and } m_2 = x \cdot \bar{y}$$

Thus M_2 is the complement of m_2 and vice-versa.

- **Since DeMorgan's Theorem holds for n variables, the above holds for terms of n variables**
- **giving:**

$$M_i = \overline{m_i} \text{ and } m_i = \overline{M_i}$$

Thus M_i is the complement of m_i .

Function Tables for Both

- **Minterms of 2 variables**

x y	m_0	m_1	m_2	m_3
0 0	1	0	0	0
0 1	0	1	0	0
1 0	0	0	1	0
1 1	0	0	0	1

- **Maxterms of 2 variables**

x y	M_0	M_1	M_2	M_3
0 0	0	1	1	1
0 1	1	0	1	1
1 0	1	1	0	1
1 1	1	1	1	0

- **Each column in the maxterm function table is the complement of the column in the minterm function table since M_i is the complement of m_i .**

Function Tables for Both

Minterms for Three Variables

X	Y	Z	Product Term	Symbol	m ₀	m ₁	m ₂	m ₃	m ₄	m ₅	m ₆	m ₇
0	0	0	$\overline{X}\overline{Y}\overline{Z}$	m ₀	1	0	0	0	0	0	0	0
0	0	1	$\overline{X}\overline{Y}Z$	m ₁	0	1	0	0	0	0	0	0
0	1	0	$\overline{X}Y\overline{Z}$	m ₂	0	0	1	0	0	0	0	0
0	1	1	$\overline{X}YZ$	m ₃	0	0	0	1	0	0	0	0
1	0	0	$X\overline{Y}\overline{Z}$	m ₄	0	0	0	0	1	0	0	0
1	0	1	$X\overline{Y}Z$	m ₅	0	0	0	0	0	1	0	0
1	1	0	$XY\overline{Z}$	m ₆	0	0	0	0	0	0	1	0
1	1	1	XYZ	m ₇	0	0	0	0	0	0	0	1

Maxterms for Three Variables

X	Y	Z	Sum Term	Symbol	M ₀	M ₁	M ₂	M ₃	M ₄	M ₅	M ₆	M ₇
0	0	0	$X+Y+Z$	M ₀	0	1	1	1	1	1	1	1
0	0	1	$X+Y+\overline{Z}$	M ₁	1	0	1	1	1	1	1	1
0	1	0	$X+\overline{Y}+Z$	M ₂	1	1	0	1	1	1	1	1
0	1	1	$X+\overline{Y}+\overline{Z}$	M ₃	1	1	1	0	1	1	1	1
1	0	0	$\overline{X}+Y+Z$	M ₄	1	1	1	1	0	1	1	1
1	0	1	$\overline{X}+Y+\overline{Z}$	M ₅	1	1	1	1	1	0	1	1
1	1	0	$\overline{X}+\overline{Y}+Z$	M ₆	1	1	1	1	1	1	0	1
1	1	1	$\overline{X}+\overline{Y}+\overline{Z}$	M ₇	1	1	1	1	1	1	1	0

Observations

- **In the function tables:**
 - Each minterm has one and only one 1 present in the 2^n terms (a minimum of 1s). All other entries are 0.
 - Each maxterm has one and only one 0 present in the 2^n terms. All other entries are 1 (a maximum of 1s).
 - **We can implement any function by "OR-ing" the minterms corresponding to "1" entries in the function table. These are called the minterms of the function.**
 - **We can implement any function by "AND-ing" the maxterms corresponding to "0" entries in the function table. These are called the maxterms of the function.**
 - **This gives us two canonical forms:**
 - Sum of Minterms (SOM)
 - Product of Maxterms (POM)
- for stating any Boolean function.**

Minterm Function Example

- Example: Find $F_1 = m_1 + m_4 + m_7$

- $F_1 = \bar{x} \bar{y} z + x \bar{y} \bar{z} + x y z$

x y z	index	m_1	+	m_4	+	m_7	= F_1
0 0 0	0	0	+	0	+	0	= 0
0 0 1	1	1	+	0	+	0	= 1
0 1 0	2	0	+	0	+	0	= 0
0 1 1	3	0	+	0	+	0	= 0
1 0 0	4	0	+	1	+	0	= 1
1 0 1	5	0	+	0	+	0	= 0
1 1 0	6	0	+	0	+	0	= 0
1 1 1	7	0	+	0	+	1	= 1

Minterm Function Example

- $F(A, B, C, D, E) = m_2 + m_9 + m_{17} + m_{23}$
- $F(A, B, C, D, E) =$

Maxterm Function Example

- Example: Implement F1 in maxterms:

$$F_1 = M_0 \cdot M_2 \cdot M_3 \cdot M_5 \cdot M_6$$

$$F_1 = (x + y + z) \cdot (x + \bar{y} + z) \cdot (x + \bar{y} + \bar{z}) \cdot (\bar{x} + y + \bar{z}) \cdot (\bar{x} + \bar{y} + z)$$

x y z	i	$M_0 \cdot M_2 \cdot M_3 \cdot M_5 \cdot M_6 = F1$
0 0 0	0	0 · 1 · 1 · 1 · 1 = 0
0 0 1	1	1 · 1 · 1 · 1 · 1 = 1
0 1 0	2	1 · 0 · 1 · 1 · 1 = 0
0 1 1	3	1 · 1 · 0 · 1 · 1 = 0
1 0 0	4	1 · 1 · 1 · 1 · 1 = 1
1 0 1	5	1 · 1 · 1 · 0 · 1 = 0
1 1 0	6	1 · 1 · 1 · 1 · 0 = 0
1 1 1	7	1 · 1 · 1 · 1 · 1 = 1

Maxterm Function Example

- $F(A, B, C, D) = M_3 \cdot M_8 \cdot M_{11} \cdot M_{14}$
- $F(A, B, C, D) =$

Canonical Sum of Minterms

- **Any Boolean function can be expressed as a Sum of Minterms.**
 - For the function table, the minterms used are the terms corresponding to the 1's
 - For expressions, expand all terms first to explicitly list all minterms. Do this by “AND-ing” any term missing a variable v with a term $(v + \bar{v})$.
- **Example: Implement $f = x + \bar{x} \bar{y}$ as a sum of minterms.**

First expand terms: $f = x(y + \bar{y}) + \bar{x} \bar{y}$

Then distribute terms: $f = xy + x\bar{y} + \bar{x} \bar{y}$

Express as sum of minterms: $f = m_3 + m_2 + m_0$

Another SOM Example

- Example: $F = A + \bar{B} C$
- There are three variables, A, B, and C which we take to be the standard order.

- Expanding the terms with missing variables:

$$F = A(B + B')(C + C') + (A + A') B' C$$

$$= ABC + ABC' + AB'C + AB'C' + AB'C + A'B'C$$

- Collect terms (removing all but one of duplicate terms): $ABC + ABC' + AB'C + AB'C' + A'B'C$

- Express as SOM: $m1 + m4 + m5 + m6 + m7$

Shorthand SOM Form

- From the previous example, we started with:

$$F = A + \bar{B} C$$

- We ended up with:

$$F = m_1 + m_4 + m_5 + m_6 + m_7$$

- This can be denoted in the formal shorthand:

$$F(A, B, C) = \Sigma_m(1,4,5,6,7)$$

- Note that we explicitly show the standard variables in order and drop the “m” designators.

Canonical Product of Maxterms

- Any Boolean Function can be expressed as a Product of Maxterms (POM).
 - For the function table, the maxterms used are the terms corresponding to the 0's.
 - For an expression, expand all terms first to explicitly list all maxterms. Do this by first applying the second distributive law, “OR-ing” terms missing variable v with a term equal to $V \cdot \bar{V}$ and then applying the distributive law again.

- Example: Convert to product of maxterms:

$$f(x, y, z) = x + \bar{x} \bar{y}$$

Apply the distributive law:

$$x + \bar{x} \bar{y} = (x + \bar{x})(x + \bar{y}) = 1 \cdot (x + \bar{y}) = x + \bar{y}$$

Add missing variable z :

$$x + \bar{y} + z \cdot \bar{z} = (x + \bar{y} + z)(x + \bar{y} + \bar{z})$$

Express as POM: $f = M_2 \cdot M_3$

Another POM Example

- Convert to Product of Maxterms:

$$f(A, B, C) = A \bar{C} + BC + \bar{A} \bar{B}$$

- Use $x + yz = (x+y) \cdot (x+z)$ with $x = (A \bar{C} + BC)$, $y = \bar{A}$, and $z = \bar{B}$ to get:

$$f = (A \bar{C} + BC + \bar{A})(A \bar{C} + BC + \bar{B})$$

- Then use $x + \bar{x}y = x + y$ to get:

$$f = (\bar{C} + BC + \bar{A})(A \bar{C} + C + \bar{B})$$

and a second time to get:

$$f = (\bar{C} + B + \bar{A})(A + C + \bar{B})$$

- Rearrange to standard order,

$$f = (\bar{A} + B + \bar{C})(A + \bar{B} + C) \text{ to give } f = M_5 \cdot M_2$$

Function Complements

- **The complement of a function expressed as a sum of minterms is constructed by selecting the minterms missing in the sum-of-minterms canonical forms.**
- **Alternatively, the complement of a function expressed by a Sum of Minterms form is simply the Product of Maxterms with the same indices.**
- **Example: Given $F(x, y, z) = \Sigma_m(1, 3, 5, 7)$**
$$\bar{F}(x, y, z) = \Sigma_m(0, 2, 4, 6)$$
$$\bar{F}(x, y, z) = \Pi_M(1, 3, 5, 7)$$

Conversion Between Forms

- **To convert between sum-of-minterms and product-of-maxterms form (or vice-versa) we follow these steps:**
 - **Find the function complement by swapping terms in the list with terms not in the list.**
 - **Change from products to sums, or vice versa.**
- **Example: Given F as before: $F(x, y, z) = \Sigma_m(1,3,5,7)$**
- **Form the Complement: $\bar{F}(x, y, z) = \Sigma_m(0,2,4,6)$**
- **Then use the other form with the same indices – this forms the complement again, giving the other form of the original function: $F(x, y, z) = \Pi_M(0,2,4,6)$**

Standard Forms

- **Standard Sum-of-Products (SOP) form:**
equations are written as an **OR** of **AND** terms
- **Standard Product-of-Sums (POS) form:**
equations are written as an **AND** of **OR** terms
- **Examples:**
 - SOP: $A B C + \bar{A} \bar{B} C + B$
 - POS: $(A + B) \cdot (A + \bar{B} + \bar{C}) \cdot C$
- These “mixed” forms are **neither SOP nor POS**
 - $(A \bar{B} + C) (A + C)$
 - $A B \bar{C} + A C (A + B)$

Standard Sum-of-Products (SOP)

- A sum of minterms form for n variables can be written down directly from a truth table.
 - Implementation of this form is a **two-level network of gates** such that:
 - The first level consists of n -input AND gates, and
 - The second level is a single OR gate (with fewer than 2^n inputs).
- This form often can be simplified so that the corresponding circuit is simpler.

Standard Sum-of-Products (SOP)

- A Simplification Example:

- $F(A, B, C) = \Sigma m(1,4,5,6,7)$

- Writing the minterm expression:

$$F = \overline{A} \overline{B} C + A \overline{B} \overline{C} + A \overline{B} C + A B \overline{C} + A B C$$

- Simplifying:

$$F = A'B'C + A(B'C' + BC' + B'C + BC)$$

$$= A'B'C + A(B'+B)(C'+C)$$

$$= A'B'C + A \cdot 1 \cdot 1$$

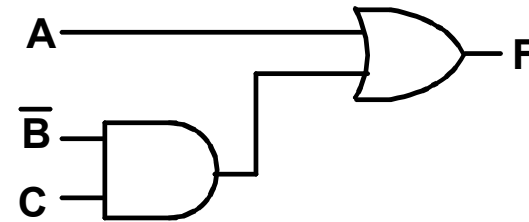
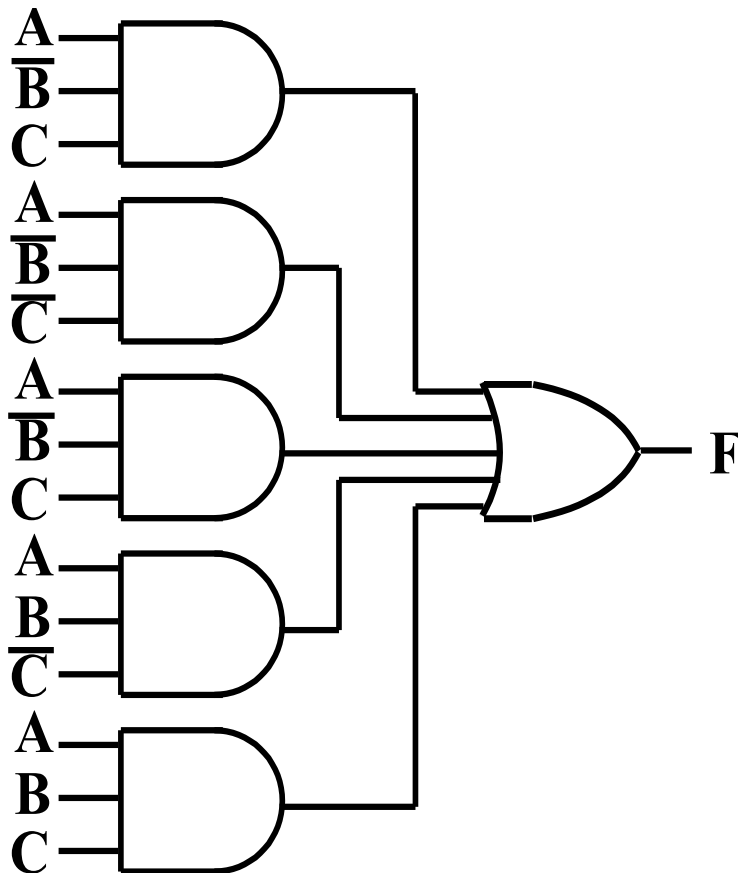
$$= A'B'C + A$$

$$= B'C + A$$

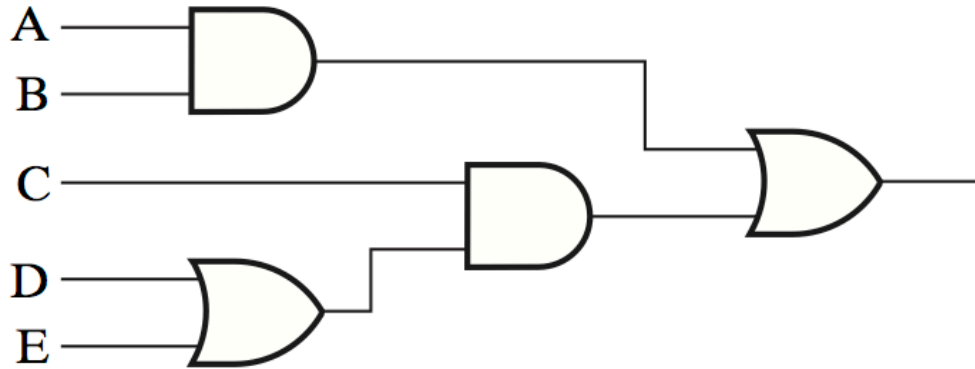
- Simplified F contains 3 literals compared to 15 in minterm F

AND/OR Two-level Implementation of SOP Expression

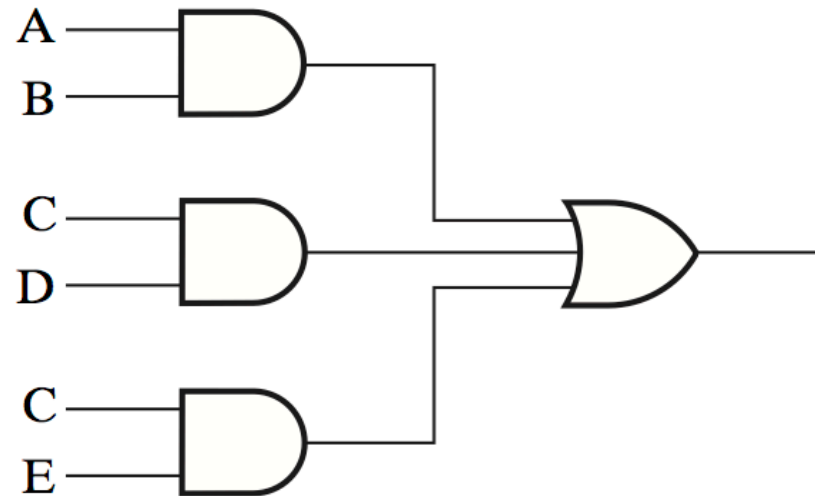
- The two implementations for F are shown below – it is quite apparent which is simpler!



AND/OR Two-level Implementation of SOP Expression



(a) $AB + C(D + E)$



(b) $AB + CD + CE$

SOP and POS Observations

- **The previous examples show that:**
 - **Canonical Forms (Sum-of-minterms, Product-of-Maxterms), or other standard forms (SOP, POS) differ in complexity**
 - **Boolean algebra can be used to manipulate equations into simpler forms.**
 - **Simpler equations lead to simpler two-level implementations**
- **Questions:**
 - **How can we attain a “simplest” expression?**
 - **Is there only one minimum cost circuit?**
 - **The next part will deal with these issues.**

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